Show Calls for Stage Management

1. “Warning”
   This is an early call usually given 1 minute or more before the GO and 30 seconds *or more* before the “Stand by” call. “Warning on sound cue C, lights cue 12”. The warning call is the only optional call and will usually not come into play for a show here at WAC/D as we do not usually run any given show often enough to get that familiar with it.

2. “Stand by”
   The “Stand by” call is given 30 seconds *or less* before the GO and indicates that the GO is imminent. The stand by and warning calls are structured to indicate whom you wish to take the GO, as in “Stand by lights cue 28”, or “Stand by lights 10, Sound D” if they go together.

3. GO
   When you say GO, something is going to happen. NEVER say GO into the headset unless you want something to happen. Even if you are caught up and forget to give a warning or a stand by, if you say GO whichever operator you indicate is going to take the cue. Should you need to refer to a GO without actually calling one it is protocol to refer to it as “the G word” or as “Geo”, pronounced GeeOoh.